# **Newburyport Public Schools**

The Port Where Tradition and Innovation Converge



## Newburyport Science Curriculum Framework Guide -Grade 1

### **Focus Areas**

In Grade 1, the focus on student learning in Science is on the following areas:

- 1. Earth's Place in the Universe
- 2. From Molecules to Organisms: Structures and Processes
- 3. Heredity: Inheritance and Variation of Traits
- 4. Waves and their Applications in Technologies for Information Transfer
- 5. Engineering Design

#### **Guiding Principles for Grade 1 Science**

#### **Earth & Space Science**

- •Observations of the sun, moon, and stars to describe apparent motion
- •Analyzing data about seasonal patterns of change (sunrise, sunset, temperature, precipitation, environmental changes)

#### Life Science

- •Using evidence to explain the function of animal senses and body parts and the function of plant parts
- Comparing different animals' behavior that helps offspring survive
- Using observations to compare individuals of the same kind

#### **Physical Science**

- Demonstrating the relationship of vibrating materials and sound
- Experimenting with different materials and light
- Designing and building a device that uses light or sound to send a signal

#### Technology/Engineering

- Gathering information and asking questions that can be solved by developing or improving an object or tool
- Generating and sketching multiple solutions to a problem

#### Science and Engineering Practices:

The practice standards describe behaviors that scientists engage in as they investigate, build models, and construct theories about the natural world. They are a set of practices that engineers use as they design and build models and systems to solve problems. They are the skills that provide the foundation for scientific and technical reasoning.

- 1. Ask Questions and Define Problems
- 2. Develop and Use Models
- 3. Plan and Carry Out Investigations
- 4. Analyze and Interpret Data 5. Use Mathematical and Computational Thinking
- 6. Construct Explanations and Design Solutions
- 7. Engage in Argument from Evidence
- 8. Obtain, Evaluate, and Communicate Information